

Chapter 5

Parameter Menus

Set Default

To select the **SET DEFAULT** parameter, scan the **SET DEFAULT** bar code. Scanning this automatically reconfigures the value of each parameter to its particular default value.



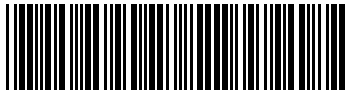
SET DEFAULT

Code Types

These two options either add or delete a code type.

To add/delete a code:

1. Scan the **ENABLE** or **DISABLE** bar code.
2. Scan the bar code corresponding to the code type to be added or deleted.
3. Scan **ENTER**.



ENABLE



DISABLE



CODE 128



CODE 39



CODE 93



UPC/EAN



CODABAR



INTERLEAVED 2 OF 5



DISCRETE 2 OF 5



ALL CODES

BACKSPACE - deletes the last bar code scanned.

CANCEL - deletes the entire change and returns the user to the decode mode.

ENTER - stores and enters the new change.



BACKSPACE



ENTER

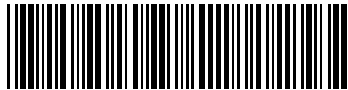


CANCEL

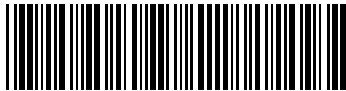
Fixed Lengths For Code 2 of 5

To set the fixed length for a Code 2 of 5:

1. Scan the **LENGTH** bar code for the code type and length to be changed.
2. To enter the length, scan two bar codes from following pages; the first bar code scanned should signify the most significant digit.
3. Scan **ENTER**.



DISCRETE 2 OF 5 LENGTH 1
(Range 01-31)



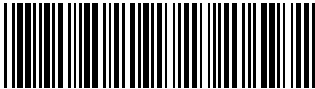
DISCRETE 2 OF 5 LENGTH 2
(Range 00-31)



INTERLEAVED 2 OF 5 LENGTH 1
(Range 01-31)



INTERLEAVED 2 OF 5 LENGTH 2
(Range 00-31)



0



1



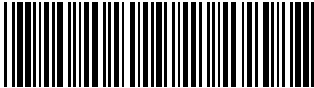
2



3



4



5



6



7



8



9

BACKSPACE - deletes the last bar code scanned.

CANCEL - deletes the entire change and returns the user to the decode mode.

ENTER - stores and enters the new change.



BACKSPACE



ENTER



CANCEL

Decode UPC Only

To enable or disable this option:

1. Scan the **DECODE UPC ONLY** bar code.
2. Scan the **ENABLE** or **DISABLE** option bar code.
3. Scan **ENTER**.



DECODE UPC ONLY



ENABLE



DISABLE

BACKSPACE - deletes the last bar code scanned.

CANCEL - deletes the entire change and returns the user to the decode mode.

ENTER - stores and enters the new change.



BACKSPACE



ENTER



CANCEL

UPC/EAN Supplementals Option

To select a UPC/EAN supplementals option:

1. Scan the **UPC/EAN SUPPLEMENTALS** bar code.
2. Scan the appropriate option.
3. Scan **ENTER**.





DECODE SUPPLEMENTALS



AUTODISCRIMINATE

BACKSPACE - deletes the last bar code scanned.

CANCEL - deletes the entire change and returns the user to the decode mode.

ENTER - stores and enters the new change.



BACKSPACE



ENTER

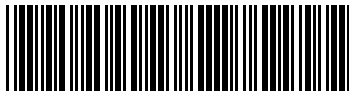


CANCEL

Beep After Good Decode

To enable or disable this option:

1. Scan the **BEEP AFTER GOOD DECODE** bar code.
2. Scan the **ENABLE** or **DISABLE** option bar code.
3. Scan **ENTER**.



BEEP AFTER GOOD DECODE



ENABLE



DISABLE

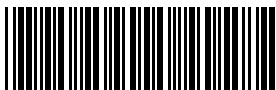
BACKSPACE - deletes the last bar code scanned.

CANCEL - deletes the entire change and returns the user to the decode mode.

ENTER - stores and enters the new change.



BACKSPACE



ENTER



CANCEL

Beeper Volume

To set the volume of the beeper:

1. Scan the **BEEPER VOLUME** bar code.
2. Scan either the **FULL VOLUME** or **LOW VOLUME** bar code.
3. Scan **ENTER**.



BEEPER VOLUME



FULL VOLUME



LOW VOLUME

BACKSPACE - deletes the last bar code scanned.

CANCEL - deletes the entire change and returns the user to the decode mode.

ENTER - stores and enters the new change.



BACKSPACE



ENTER



CANCEL

Trigger Mode (for triggered models only)

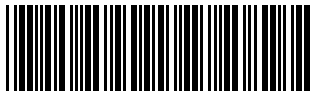
To select a trigger mode:

1. Scan the **TRIGGER MODE** bar code.
2. Scan the bar code that corresponds to the option desired.
3. Scan **ENTER**.

Note: Triggerless Mode is not supported by Norand Portable Terminals. If you are using a Norand Terminal, select **TRIGGERED** only.



TRIGGER MODE



**TRIGGERLESS
(CONTINUOUS POWER)**



**TRIGGERED
(LOW POWER CONSUMPTION)**

BACKSPACE - deletes the last bar code scanned.

CANCEL - deletes the entire change and returns the user to the decode mode.

ENTER - stores and enters the new change.



BACKSPACE



ENTER

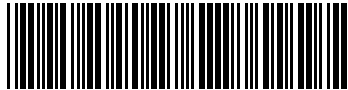


CANCEL

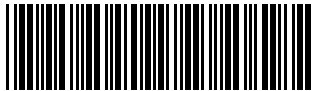
Decode Redundancy

To set the decode redundancy level:

1. Scan the **DECODE REDUNDANCY** bar code.
2. Scan either **LEVEL 0**, **LEVEL 1** or **LEVEL 2**.
3. Scan **ENTER**.



DECODE REDUNDANCY



LEVEL 0



LEVEL 1



LEVEL 2

BACKSPACE - deletes the last bar code scanned.

CANCEL - deletes the entire change and returns the user to the decode mode.

ENTER - stores and enters the new change.



BACKSPACE



ENTER



CANCEL

Variable Leading Margin

To select a value for the leading margin:

1. Scan the **LEADING MARGIN** bar code.
2. Scan the bar code corresponding to the desired value.
3. Scan **ENTER**.





100 MSEC



110 MSEC



120 MSEC



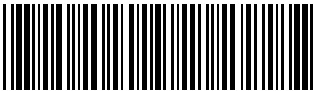
130 MSEC



140 MSEC



150 MSEC



160 MSEC



170 MSEC



180 MSEC



190 MSEC



200 MSEC

BACKSPACE - deletes the last bar code scanned.

CANCEL - deletes the entire change and returns the user to the decode mode.

ENTER - stores and enters the new change.



BACKSPACE



ENTER

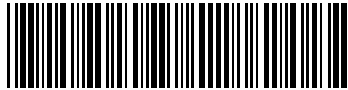


CANCEL

Controller Type

To select a controller type:

1. Scan the **CONTROLLER TYPE** bar code.
2. Scan the option bar code corresponding to the desired type.
3. Scan **ENTER**.



CONTROLLER TYPE



SYMBOLLINK CONTROLLER



MSI PORTABLE TERMINAL



NORAND PORTABLE TERMINAL

BACKSPACE - deletes the last bar code scanned.

CANCEL - deletes the entire change and returns the user to the decode mode.

ENTER - stores and enters the new change.



BACKSPACE



ENTER



CANCEL

Wand Emulator

To select a wand emulator mode:

1. Scan the **WAND EMULATOR** bar code.
2. Scan the option bar code corresponding to the desired mode.
3. Scan **ENTER**.



BACKSPACE - deletes the last bar code scanned.

CANCEL - deletes the entire change and returns the user to the decode mode.

ENTER - stores and enters the new change.



BACKSPACE



ENTER



CANCEL

Convert All to Code 39

To convert all decoded symbologies to Code 39:

1. Scan the **CONVERT ALL TO CODE 39** bar code.
2. Scan the **ENABLE** or **DISABLE** bar code.
3. Scan **ENTER**.



BACKSPACE - deletes the last bar code scanned.

CANCEL - deletes the entire change and returns the user to the decode mode.

ENTER - stores and enters the new change.



BACKSPACE



ENTER



CANCEL